



# CASSIODORA



**VOID STUDIOS**  
Virtualization of Interactive Dimensions

**PID** GAMES



# PROJECT OVERVIEW

# CASSIODORA



## Game ID

**Title** : Cassiodora

**Genre** : Shoot 'em Up, Sidescroller

**Platforms** : PC, Console

**Developer** : Void Studio

**Publisher** : PID Games

**Languages** : EN, FR, DE, ES, PT BR + TBD

**Price** : TBC €/€

**Release** : Q2-Q3 2022

**Engine** : Unreal Engine

## Scope

**Length** : 6 hours

**Tagline** : "Cassiodora is a medieval fantasy game inspired by classic shoot 'em up with unique mechanics and epic boss fights. Save the princess Cassiodora by yourself or with up to 2 friends on the same screen."

# STORY

Princess Cassiodora has been kidnapped by the evil sorcerer Kenzar.

To save her, the chosen knights Agni, Colden and Luken must face a vast army of witches, ghosts and demons.

To accomplish this feat, the druid Faramix grants Agni, Colden, Luken magic wings and elemental powers to help them on their quest.



# GAMEPLAY

A vibrant, stylized forest scene with large trees, glowing golden coins, and a character in the background. The scene is set in a lush green environment with a path leading through the trees. In the foreground, there are several purple mushrooms with white spots. The background features a character with wings and a red hat, surrounded by glowing golden coins and a bright, fiery effect. The overall atmosphere is magical and adventurous.

Play with your friends or solo and shoot your way through this colorful shoot 'em up

Earn new items, customize your character, challenge yourself and face huge bosses.



# KEY FEATURES

Solo & Coop story mode  
& multiplayer mini-  
games

Elemental powers  
mechanics

Fully customizable  
characters

Huge boss battles



# ***GAME MODES***

Play solo or with friends  
at any moment during  
the game

A story mode with 8  
different biome

6 mini-games to enjoy



# ELEMENTAL POWER MECHANICS

The background is a vibrant, stylized forest scene. A large, gnarled tree trunk is prominent on the right. In the foreground, there's a stone chest with a glowing blue gem inside. To the left, a small character with a green hat and a sword is visible. In the distance, there are more trees and a creature with a red hat and a basket. The overall atmosphere is bright and colorful.

3 elemental powers to use:

- Fire
- Lightning
- Ice

Unlock chests and locks to make your way through levels

Use elements to your advantage to beat enemies and bosses



# CUSTOMIZATION

Cassiodora lets you customize Agni, Colden, Luken and their elemental guardians. From skills to skins personalize your experience.

Choose between different skills from guided to boomerang shots.

Customize Agni, Colden, Luken and elemental guardians with over 50 cosmetic items.





# BOSS BATTLES

Boss battles are epic culmination of levels that will require all of your attention.

From giant spider to griffin, face a wide variety of bosses.





# SCREENSHOTS





# ABOUT



**VOID STUDIOS**  
Virtualization of Interactive Dimensions

Small Indie Development team

VOID STUDIOS was founded in February 2015 and located in Sao Paulo, they came up with the objective of developing high level games, storyline and gameplay.

VOID STUDIOS seeks to develop games for different players, from casual to hardcore, from classic to innovative games.



# RESSOURCES

Check out the ressources kit link

Artworks



Screenshots



Logos

**CASSIODORA**



# ABOUT

# PID

## GAMES

Publishing division of Plug In Digital

We provides partner studios with an « a la carte » offer based on their actual needs, without any claim on IP. We can operate under many different scenarios from classic publishing on all platforms worldwide to co-publishing on specific platforms only.

We already worked on games like Eric Chahi's Paper Beast, Ghost of a Tale, Alba: A Wildlife Adventure or Neon Beats.



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